UX/UI & GRAPHIC DESIGNER
PHOTOGRAPHER, PHOTO EDITOR

Milcho Pipin

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EU Citizen (willing to relocate)

ABOUT

I am a UX/UI & Graphic Designer, Photographer, and Photo Editor with extensive professional experience since 2005. I've lived in Curitiba, Brazil, and Prague, Czechia, which has enriched my global perspective. A passionate traveler and nature enthusiast, I draw inspiration from diverse environments and experiences.

I am highly motivated to achieve optimal results, rapidly understand new concepts, and develop innovative solutions. My proactive approach and dedication to taking initiative ensure that I consistently contribute to and align with organizational goals.

EDUCATION

- Prof. Uwe Loesch, Visual Commn. (Germany)
- CD6 Technology Development (Brazil)
- Charles University, Design A.A. (Czechia)
- Jane Sandanski HS, Economy (Macedonia)

SOFT SKILLS

Effective communication, collaboration, creativity, attention to detail, empathy, adaptability, time management, problem-solving, patience, and curiosity.

HARD SKILLS

Mac, Figma, Miro, HTML, CSS, Photoshop, Lightroom, Illustrator, AI prompts.

EXPERIENCE

2023 - 2024 · Copenhagen, Denmark
UX/UI Designer, Photo Editor (freelance)
PixelPai - Financial Infrastructure Platform

- Created user interfaces for a Financial Infrastructure Platform catering to DLT and blockchain businesses, blending practicality with visual appeal to ensure ease of use and aesthetic quality. Collaborated with various teams to translate design concepts into user-friendly and impactful interfaces.

2022 - 2023 · Bahrain/Saudi Arabia
UX/UI & Graphic Designer (freelance)
Spark - Design Agency

- Designed a diverse array of corporate and brand identity projects for major financial institutions, including banks. Collaborated closely with the Chief Design Officer to shape the overall creative vision and deliver cohesive, impactful design solutions.

2022 · Copenhagen, Denmark
UI Designer, Photo Editor (freelance)
Nature+ Token

- Created usable and accessible user interfaces for the Nature+ token product within projects. Supported business requirement activities to shape the product in the most desirable way for clients. Applied creative problem-solving to new and existing features.

LANGUAGES

Macedonian (native), English (fluency), Portuguese (fluency), Serbian (fluency), Bulgarian (intermediate).

PORTFOLIO

ux/ui design: https://ui.mpipin.com
visuals: https://visuals.mpipin.com
photographs: https://mpipin.com

MEMBERSHIP

Artist at Widewalls, London - UK
https://www.widewalls.ch/artists/milcho-pipin

TRAVEL

Albania, Antigua and Barbuda, Argentina, Bosnia, Brazil, Bulgaria, Canada, Croatia, Czechia, Denmark, France, Germany, Greece, Hawaii, Italy, Macedonia, Mexico, Serbia, Slovenia, Spain, Sweden, Switzerland, Tahiti, Trinidad and Tobago, Türkiye, and United States of America.

2021 - 2022 · Melbourne, Australia
UX/UI Designer (contract)
Smilehood - Fundraising Social Media Platform

● Worked with product management and engineering to create innovative solutions for product direction, visuals, and user experience. Took designs from initial concept to final hand-off to the engineering team. Came up with original ideas that made complex designs simple and user-friendly.

2018 - 2020 · Melbourne, Australia
UI & Graphic Designer (contract)
The Clue - Branding Agency

● Translated requirements into style guides, design systems, design patterns, and user interfaces. Created visualizations of screens within prototype frameworks and developed brands.

2012 - 2017 · Curitiba, Brazil
Founder, Art Director
VRV - Creative Agency

● Conceptualized and developed visuals based on detailed requirements. I led the design process and collaborated with team members to shape design strategies and refine concepts, ensuring alignment with the overall vision and goals of the projects.

2001 - Present · Worldwide
Photographer, Photo Editor, Graphic Designer, UX/UI Designer
Freelancer, short-term and long-term projects

● Created visual solutions for a variety of digital and offline deliverables, including marketing and advertising design, publication design, environmental design, UI design, and visual identity design. Managed a studio specializing in editorial, documentary, fine art, product, commercial, and architectural photography.